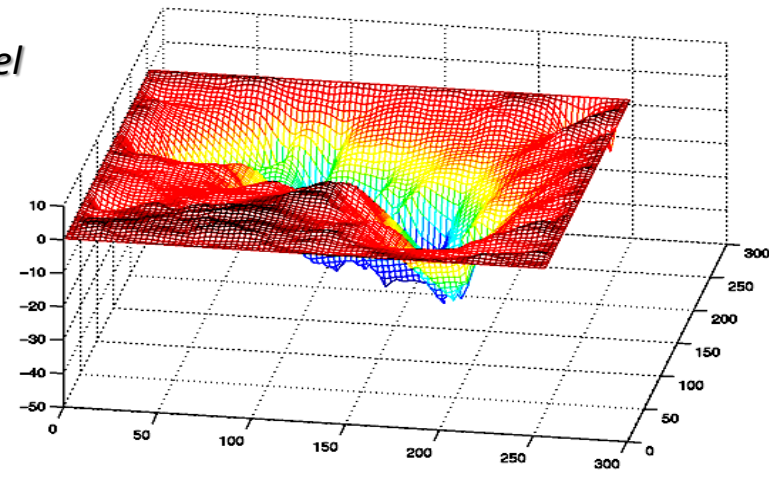
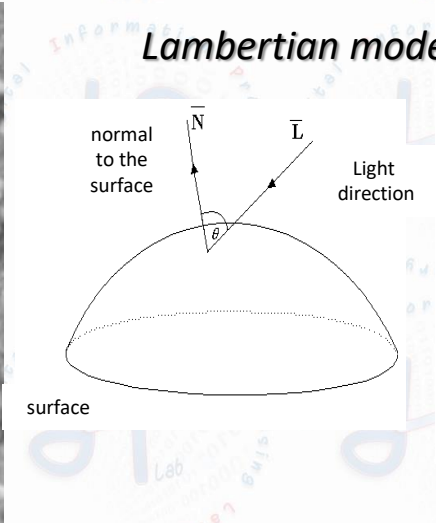
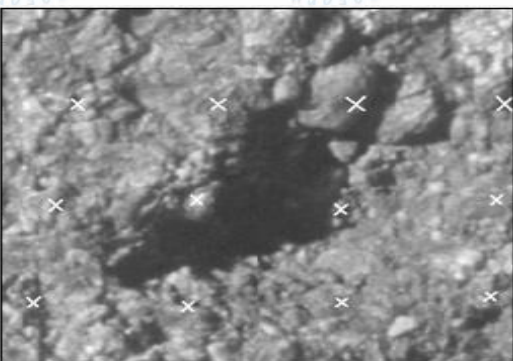
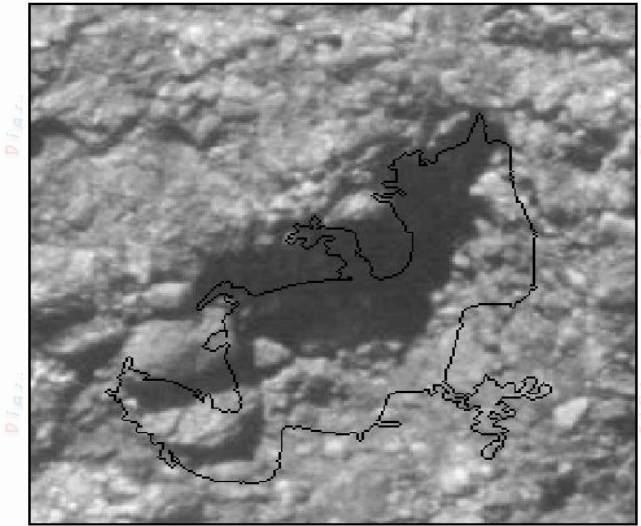


# Shape from Shading

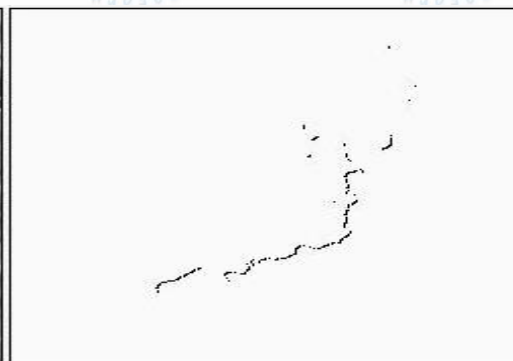
Surface reconstruction from a single image



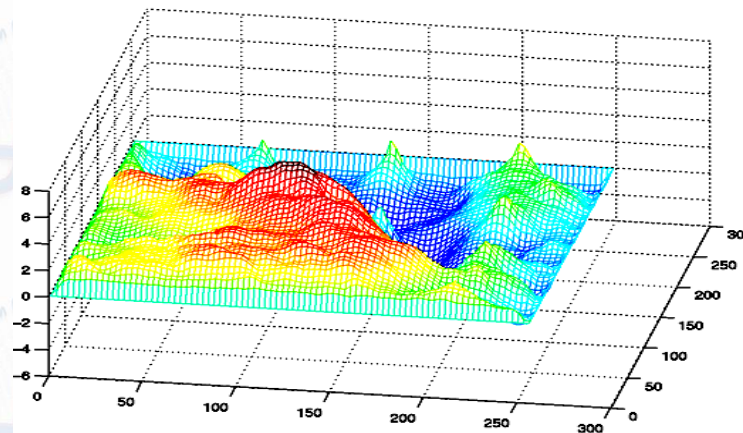
SFS and correction of shade projection



Topographic data (white crosses)



Projected data



SFS with integration of topographic data